

Worker的启动是在Supervisor获取任务的过程中完成的：

1. Supervisor启动后，SyncSupervisorEvent会定时的循环扫描Zookeeper的任务分配目录，看是否有自己的任务，如果有，那么把对应的信息写到本地（Supervisor）机器的指定目录中，这个工作主要是有SyncSupervisorEvent线程中的run方法来完成的。在SyncSupervisorEvent线程的run方法中，最后给processEventManager添加一个syncProcesses事件，而Worker的创建和启动就是在syncProcesses的run方法中完成的。

2. 在syncProcesses的run方法中调用startNewWorkers()方法，启动新的Worker。

```
1. public void run(Map<Integer, LocalAssignment> localAssignments, Set<String> downloadFailedTopologyIds) {
2.     lastTime = TimeUtils.current_time_secs();
3.     try {
4.         // STONE_NOTE 从LocalState中获取所有分配的Tasks
5.         if (localAssignments == null) {
6.             localAssignments = new HashMap<>();
7.         }
8.         // STONE_NOTE 从local_dir/worker/ids/heartbeat中获得本地所有的worker的状态
, Map<workerid [WorkerHeartbeat, state]>
9.         Map<String, StateHeartbeat> localWorkerStats;
10.        try {
11.            localWorkerStats = getLocalWorkerStats(conf, localState, localAssignments);
12.        } catch (Exception e) {}
13.        Set<Integer> keepPorts = null;
14.        try {
15.            taskCleanupTimeoutMap = (Map<String, Integer>) localState.get(Common.LS_TASK_CLEANUP_TIMEOUT);
16.            // STONE_NOTE 杀死没有用的worker，并从LocalState中移除
17.            keepPorts = killUselessWorkers(localWorkerStats, localAssignments, taskCleanupTimeoutMap);
18.            localState.put(Common.LS_TASK_CLEANUP_TIMEOUT, taskCleanupTimeoutMap);
19.        } catch (IOException e) {}
20.        // STONE_NOTE 检测新的worker
21.        checkNewWorkers(conf);
22.        // STONE_NOTE 检测哪个Topology需要更新
23.        checkNeedUpdateTopologies(localWorkerStats, localAssignments);
24.        // STONE_NOTE 为下载失败的Topology在空闲的端口上，启动新的worker
25.        startNewWorkers(keepPorts, localAssignments, downloadFailedTopologyIds);
26.
27.    } catch (Exception e) {}
28.
29. }
```

3. 在startNewWorkers()方法中，生成新的worker id、创建新的worker目录，调用launchWorker()方法启动worker

```
1. private void startNewWorkers(Set<Integer> keepPorts, Map<Integer, LocalAssignment>
```

```

localAssignments,
2.                                     Set<String> downloadFailedTopologyIds) throws Excepti
on {
3.
4.     // STONE_NOTE 获得分配好的任务
5.     Map<Integer, LocalAssignment> newWorkers = JStormUtils.select_keys_pred(keepPo
rts, localAssignments);
6.     // STONE_NOTE 生成一个的worker id
7.     Map<Integer, String> newWorkerIds = new HashMap<>();
8.
9.     for (Entry<Integer, LocalAssignment> entry : newWorkers.entrySet()) {
10.        Integer port = entry.getKey();
11.        LocalAssignment assignment = entry.getValue();
12.        if (assignment != null && assignment.getTopologyId() != null &&
13.            downloadFailedTopologyIds.contains(assignment.getTopologyId())) {
14.            LOG.info("Can't start this worker: " + port + " about the topology: "
+ assignment.getTopologyId()
15.                + ", due to the damaged binary !!");
16.            continue;
17.        }
18.        String workerId = UUID.randomUUID().toString();
19.        newWorkerIds.put(port, workerId);
20.        // STONE_NOTE 创建一个新的Worker的id目录 LOCALDIR/workers/newworkid/pids
21.        try {
22.            StormConfig.worker_pids_root(conf, workerId);
23.        } catch (IOException e1) {}
24.
25.        StringBuilder sb = new StringBuilder();
26.        sb.append("Launching worker with assiangement ");
27.        sb.append(assignment).append(" for the supervisor ").append(supervisorId)
28.            .append(" on port ").append(port).append(" with id ").append(worke
rId);
29.
30.        try {
31.            String clusterMode = StormConfig.cluster_mode(conf);
32.
33.            // STONE_NOTE 启动worker
34.            if (clusterMode.equals("distributed")) {
35.                // STONE_NOTE 调用launchWorker方法启动worker
36.                launchWorker(conf, sharedContext, assignment.getTopologyId(), supe
rvisorId, port, workerId, assignment);
37.            } else if (clusterMode.equals("local")) {
38.                launchWorker(conf, sharedContext, assignment.getTopologyId(), supe
rvisorId, port, workerId, workerThreadPids);
39.            }
40.        } catch (Exception e) {}
41.    }
42.    markAllNewWorkers(newWorkerIds);
43. }

```

4.集群模式下，在launchWorker()方法中，拼接java命令，启动Worker

```

1. public void launchWorker(Map conf, IContext sharedContext, String topologyId, String supervisorId,
2.                           Integer port, String workerId, LocalAssignment assignment
3. ) throws IOException {
4.     Map stormConf = StormConfig.read_supervisor_topology_conf(conf, topologyId);
5.     String stormHome = System.getProperty("jstorm.home");
6.     if (StringUtils.isBlank(stormHome)) {
7.         stormHome = "./";
8.     }
9.     Map totalConf = new HashMap();
10.    totalConf.putAll(conf);
11.    totalConf.putAll(stormConf);
12.    Map<String, String> environment = new HashMap<String, String>();
13.    if (ConfigExtension.getWorkerRedirectOutput(totalConf)) {
14.        environment.put("REDIRECT", "true");
15.    } else {
16.        environment.put("REDIRECT", "false");
17.    }
18.    environment.put("LD_LIBRARY_PATH", (String) totalConf.get(Config.JAVA_LIBRARY_PATH));
19.    environment.put("jstorm.home", stormHome);
20.    environment.put("jstorm.workerId", workerId);
21.    String launcherCmd = getLauncherParameter(assignment, totalConf, stormHome, topologyId, port);
22.    String workerCmd = getWorkerParameter(assignment,
23.        totalConf,
24.        stormHome,
25.        topologyId,
26.        supervisorId,
27.        workerId,
28.        port);
29.    String cmd = launcherCmd + " " + workerCmd;
30.    cmd = cmd.replace("%JSTORM_HOME%", stormHome);
31.    JStormUtils.launchProcess(cmd, environment, true);
32. }

```

(1) launchWorker()方法调用java命令，启动worker的过程，首先是调用JStormUtils.launchProcess()

```

1. public static String launchProcess(final String command, final Map<String, String>
2. environment, boolean backend) throws IOException {
3.     String[] cmds = command.split(" ");
4.     ArrayList<String> cmdList = new ArrayList<String>();
5.     for (String tok : cmds) {
6.         if (!StringUtils.isBlank(tok)) {
7.             cmdList.add(tok);
8.         }
9.     }
10.
11.     return launchProcess(command, cmdList, environment, backend);
12. }

```

(2) 在launchProcess()方法中，拆分并组装命令，然后调用launchProcess(command, cmdList, environment, backend)方法

```
1. public static String launchProcess(final String command, final List<String> cmdlis
2.                                     final Map<String, String> environment, boolean
3. backend) throws IOException {
4.     if (backend) {
5.         new Thread(new Runnable() {
6.             @Override
7.             public void run() {
8.                 List<String> cmdWrapper = new ArrayList<String>();
9.
10.                cmdWrapper.add("nohup");
11.                cmdWrapper.addAll(cmdlist);
12.                cmdWrapper.add("&");
13.
14.                try {
15.                    launchProcess(cmdWrapper, environment);
16.                } catch (IOException e) {
17.                    LOG.error("Failed to run nohup " + command + " &," + e.getCaus
18. e(), e);
19.                }
20.            }.start();
21.        } return null;
22.    } else {
23.        try {
24.            Process process = launchProcess(cmdlist, environment);
25.
26.            StringBuilder sb = new StringBuilder();
27.            String output = JStormUtils.getOutputStream(process.getInputStream());
28.            String errorOutput = JStormUtils.getOutputStream(process.getErrorStream());
29.            sb.append(output);
30.            sb.append("\n");
31.            sb.append(errorOutput);
32.
33.            int ret = process.waitFor();
34.            if (ret != 0) {
35.                LOG.warn(command + " is terminated abnormally. ret={}, str={}", re
36. t, sb.toString());
37.            }
38.            return sb.toString();
39.        } catch (Throwable e) {
40.            LOG.error("Failed to run " + command + ", " + e.getCause(), e);
41.        }
42.    }
43. }
```

(3) 最后调用jdk的launchProcess(cmdWrapper, environment)方法，执行命令，启动worker

```

1.  protected static java.lang.Process launchProcess(final List<String> cmdlist,
2.                                                  final Map<String, String> environ
ment) throws IOException {
3.      ProcessBuilder builder = new ProcessBuilder(cmdlist);
4.      builder.redirectErrorStream(true);
5.      Map<String, String> process_envn = builder.environment();
6.      for (Entry<String, String> entry : environment.entrySet()) {
7.          process_envn.put(entry.getKey(), entry.getValue());
8.      }
9.
10.     return builder.start();
11. }

```

(5) 通过ProcessBuilder执行一条命令 `java -server backtype.storm.daemon.worker` 调用Worker的main方法，在main方法中调用mk_worker()方法。

以下的流程与本地模式的启动方式一致。

5.在本地模式下，调用Worker类的mk_worker()方法，启动worker

```

1.  public void launchWorker(Map conf, IContext sharedcontext, String topologyId,
2.                          String supervisorId, Integer port, String workerId,
3.                          ConcurrentHashMap<String, String> workerThreadPidsAtom) t
hrows Exception {
4.      String pid = UUID.randomUUID().toString();
5.
6.      WorkerShutdown worker = Worker.mk_worker(conf, sharedcontext, topologyId, supe
rvisorId, port, workerId, null);
7.
8.      ProcessSimulator.registerProcess(pid, worker);
9.
10.     workerThreadPidsAtom.put(workerId, pid);
11. }

```

6.在Worker类的mk_worker()方法中，拼装worker的相关信息，创建worker实例对象，并调用其execute()方法

```

1.  public static WorkerShutdown mk_worker(Map conf, IContext context, String topology
_id, String supervisor_id, int port, String worker_id, String jar_path)
2.      throws Exception {
3.
4.      StringBuilder sb = new StringBuilder();
5.      sb.append("topologyId:" + topology_id + ", ");
6.      sb.append("port:" + port + ", ");
7.      sb.append("workerId:" + worker_id + ", ");
8.      sb.append("jarPath:" + jar_path + "\n");
9.      Worker w = new Worker(conf, context, topology_id, supervisor_id, port, worker_
id, jar_path);
10.     return w.execute();

```

